

**CITY OF CORNER BROOK
WORK TERM OPPORTUNITY (SUMMER 2021)**

SIDEWALK CONDITION ASSESSMENT – ENGINEERING TECHNOLOGY STUDENT

The City of Corner Brook is presently accepting applications from Civil Engineering Technology students for a Summer 2021 work term in the area of asset management, data collection, and report writing. We are looking for a 12-week work term student to conduct a City wide sidewalk condition assessment.

The student will conduct a condition evaluation of the City of Corner Brook sidewalk infrastructure. The successful student will be primarily tasked with carrying out field work using the latest version of electronic data collection devices for the purposes of gathering sidewalk condition information. The data will be collected from within the various roadways around the City of Corner Brook. The selected student will work closely with the Director of Public Works, Water, and Wastewater to ensure that all data collected is accurate and properly recorded and reported. The student should have a working knowledge of AutoCAD and Microsoft Office. Experience with Microsoft Access (i.e. data base) would also be an asset.

The successful student applicant will be actively enrolled in a Civil Engineering Technology program from a recognized post-secondary educational institution. Candidates must have strong knowledge in the use of data collection devices and be capable of carrying out field work with minimum direct supervision.

CLOSING DATE: **Friday, April 9, 2021**

COMPETITION NO: **2021-07**

RATE: **\$15/hr**

Please submit applications, **giving complete details of qualifications**, on or before **4:30 p.m. on Friday, April 09, 2021**, and forward to the Human Resources Office, City of Corner Brook, P.O. Box 1080, Corner Brook, NL, A2H 6E1; E-mail: careers@cornerbrook.com.

The City of Corner Brook thanks all those students who apply however, only those selected for an interview will be contacted. We reserve the right to cancel this work term at any time, as operational needs arise.